

Education

State University of New York (SUNY) at Oswego, Oswego, NY **May 2019**
Bachelor of Science, Software Engineering, GPA: 3.43
Dean's List: Spring 2016, Spring-Winter 2017, Spring 2018

Professional Experience:

Saab Sensis Corporation, East Syracuse, NY **July 2018-January 2019**
Automation and Efficiency Software Engineering Co-Op

- Developed internal tools to increase workflow for tasks that were done manually in the past
- Assisted Senior Developers in implementing new features into Aerobahn product using Java

Residence Life and Housing at SUNY Oswego, Oswego, NY **Aug 2016-July 2018**
Resident Assistant

- Fostered the development of relationships among 64 Sophomore, Junior, and Senior student residents
- Managed administrative duties including maintenance requests, incident reports, and room transfers throughout the building

Baldor Specialty Foods, Bronx, NY **May 2017-Feb 2018**
Software Engineering Intern

- Responsible for brainstorming and developing internal applications for companywide intranet
- Tasked with continuing development on an internal Android application for truck deliveries
- Worked on frontend development while assisting backend developers during deadlines

Software Projects:

Yahoo Fantasy Bot, Developer/Designer (Java) **Oct 2018-Dec 2018**
Personal Project (<https://github.com/landonp1203/yahoo-fantasy-bot>)

- Increased insight into trades, pickups and drops through the league with live updates
- Gave league participants access to statistics about upcoming matchups

TransientGO, Lead Developer (Java) **Aug 2016-Dec 2016**
SUNY Oswego, Student Project

- Developed for the LSST Telescope in conjunction with the California Institute of Technology
- Reverse engineered using the Google Star-Droid open source API to create a star capturing game that let users search the cosmos with their devices

Pixel Art, Developer (JavaScript) **Sept 2017**
Big Red Hacks, Hackathon Project.

- Reverse engineered Reddit's r/Place April Fools activity
- A collaborative art game where users can place a colored pixel in a position of their choosing to create a larger picture
- Developed the frontend and aided in the design and implementation of the backend

Skills:

Software

- **Proficient:** Java, JavaScript, Python, HTML/CSS, Git, Unix, IntelliJ
 - **Familiar:** Go, C, C++, SQL, NoSQL, Docker
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